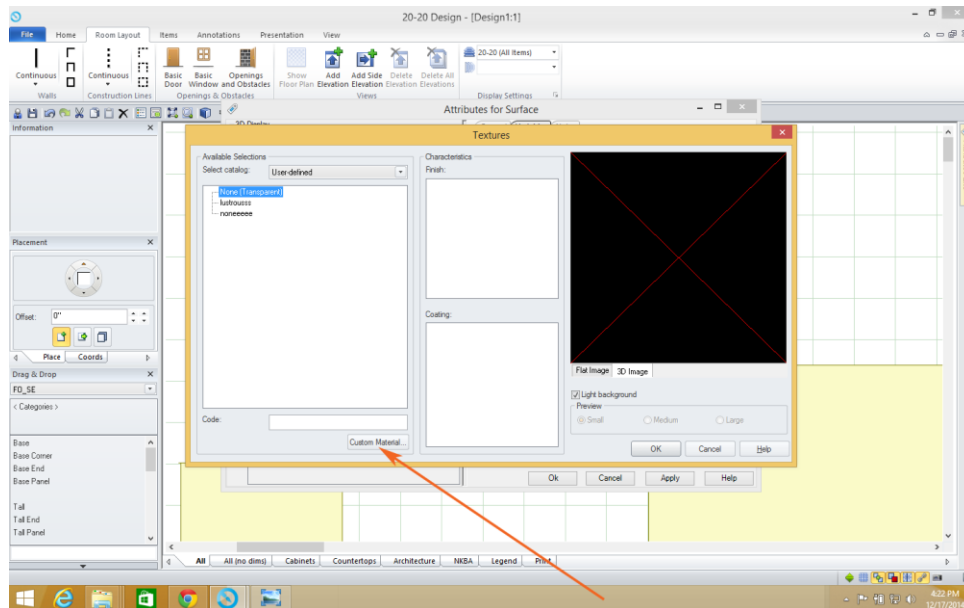


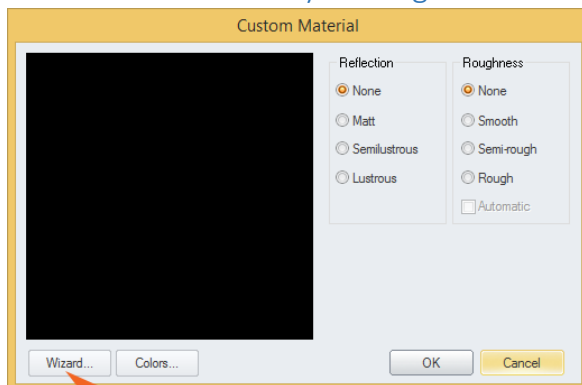
Prism 2020 Design Materials Package instructions

This package is meant to be used in the 2020 Design Software (<http://www.2020spaces.com/>). The following pages describe how to integrate the image files into user-defined materials that can be used as realistic textures inside the 2020 Design software.

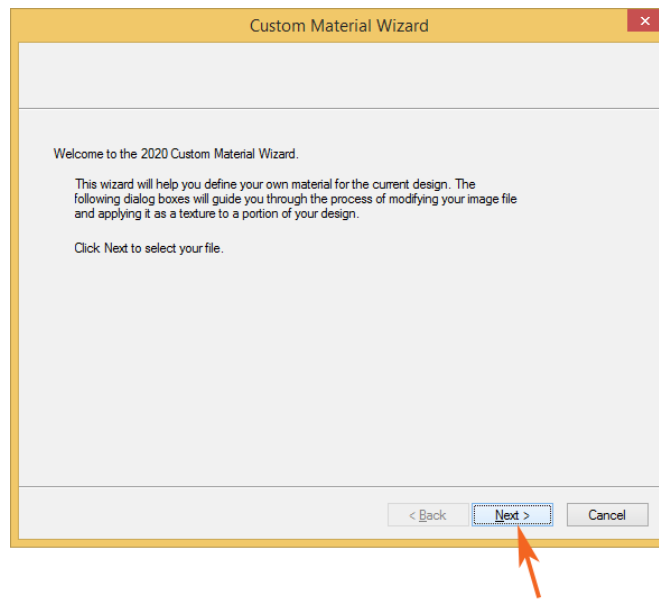
1. Open the Custom Material dialog in the Textures Dialog



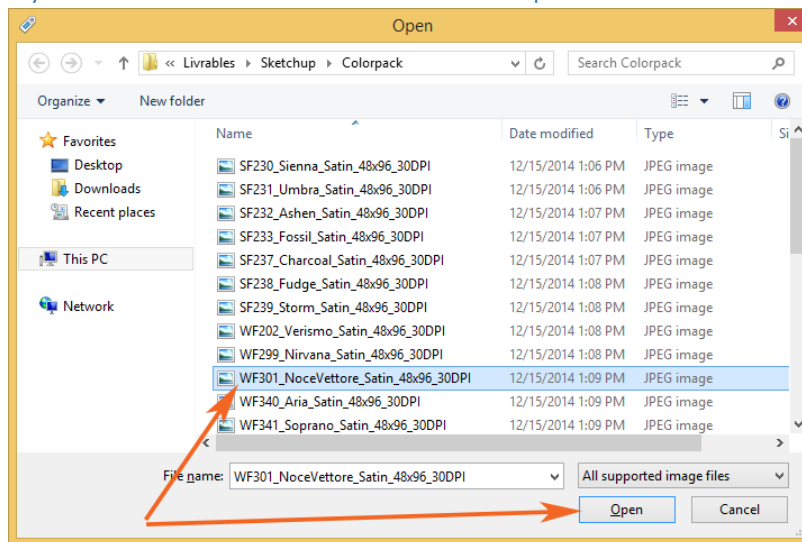
2. Open the Material Wizard by clicking the “Wizard...” button



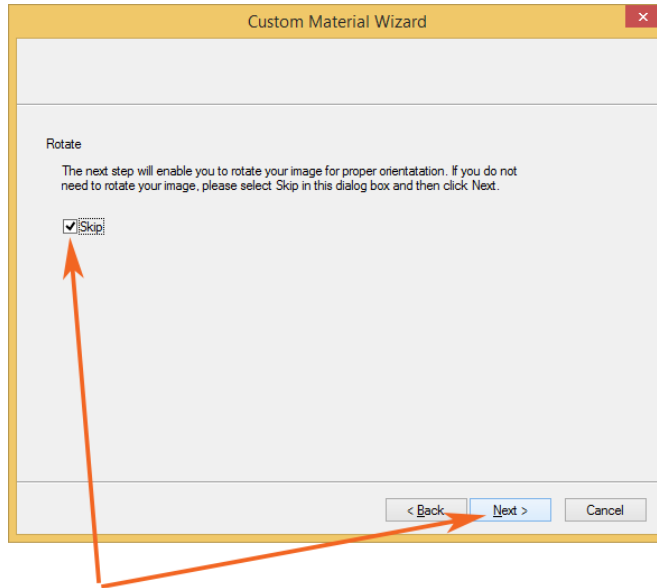
3. Click the “Next” button



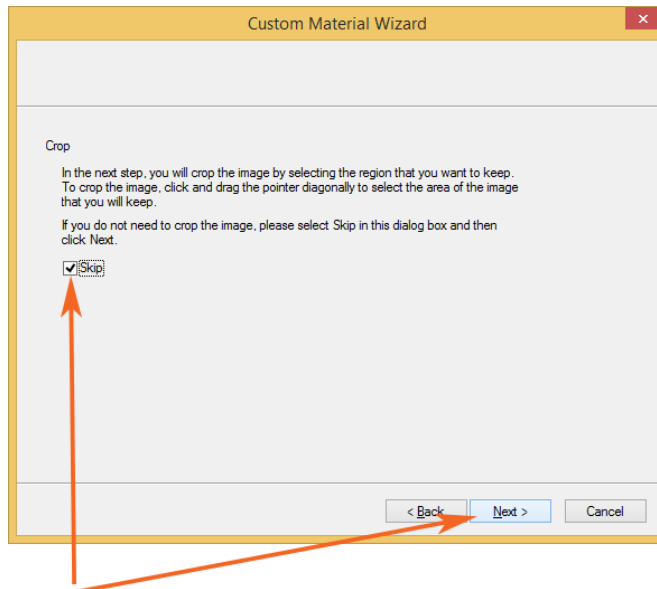
4. Choose your Prism Material File and click “Open”



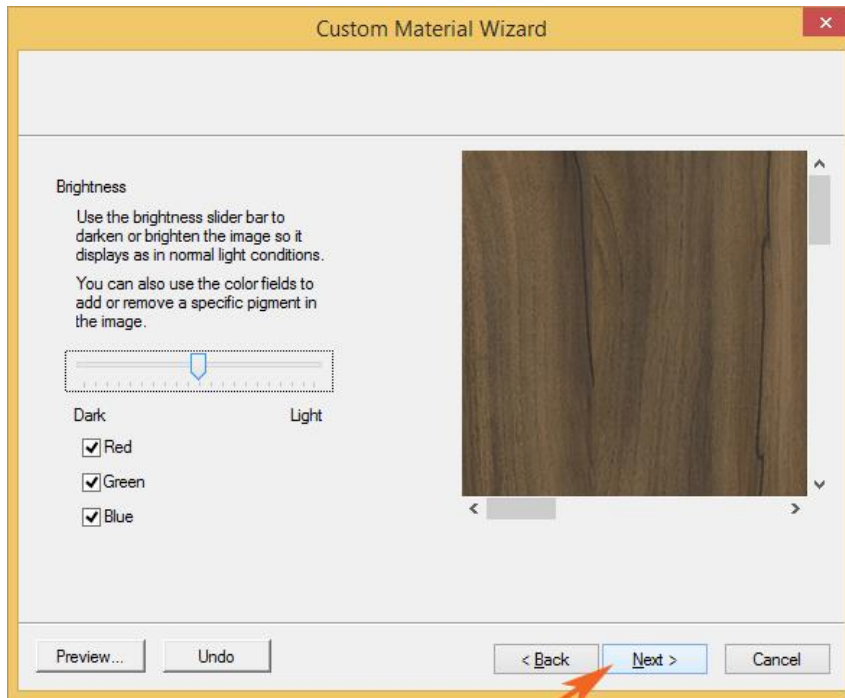
5. Default texture orientation is vertical woodgrain. To use the default, check the “Skip” box and click “Next”.



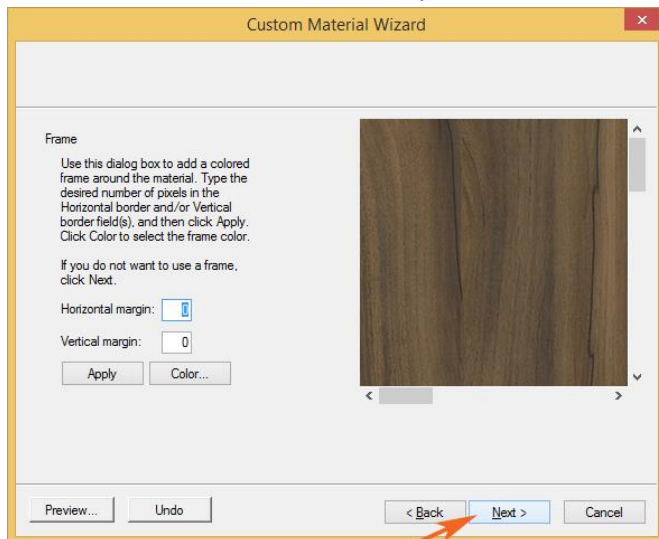
6. Prism files do not need to be cropped. Check the “Skip” box and click “Next”.



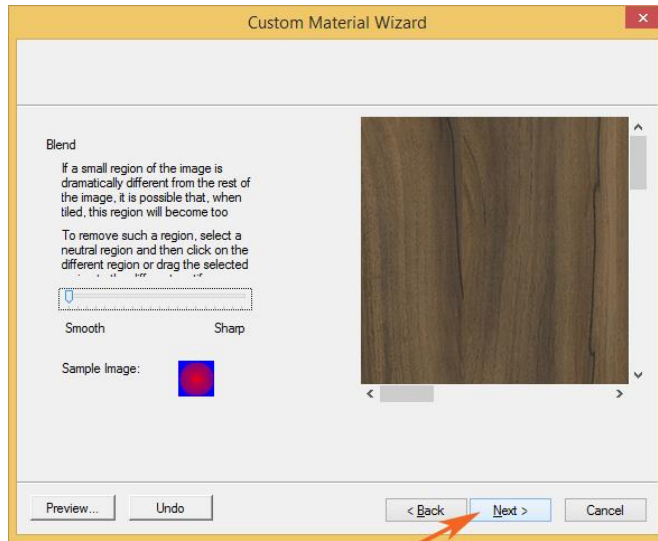
7. Prism files are already adjusted to look as accurate as possible to the real product. Click “Next”.



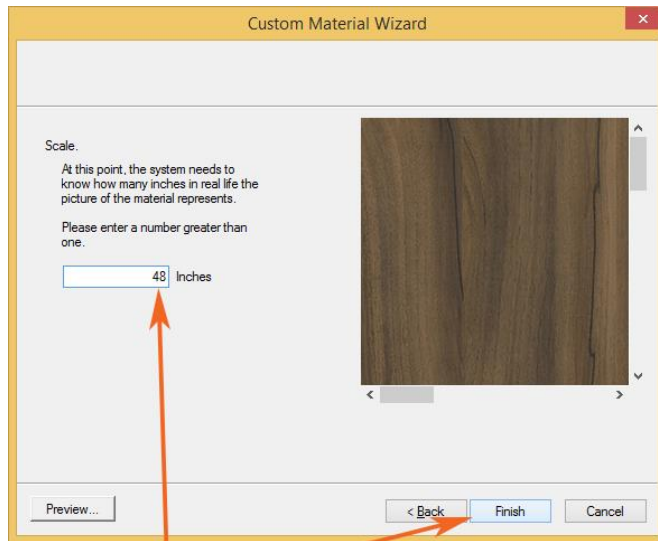
8. Prism files do not need any frame. Click “Next”.



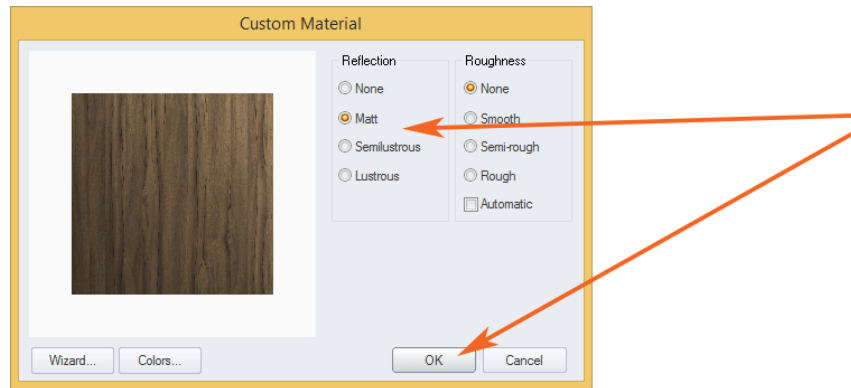
9. Leave the Blend option to the default value and click “Next”.



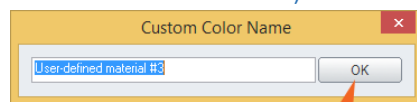
10. Type 48 in the Scale box if your units are Imperial, or type 1.2192 if your units are Meters. All Prism material files are the same dimensions. Then click “Next”.



11. Select the desired Reflection parameter (Matt or Semilustrous are recommended for the Prism files) and then click “OK”.



12. Type the name you wish to give to your new material (including the product code in the name is recommended) and click “OK”.



13. Done ! This material is now ready to be used in your designs.